

PATAPOPON 3TM



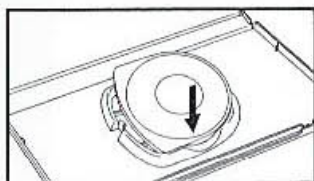
SONY



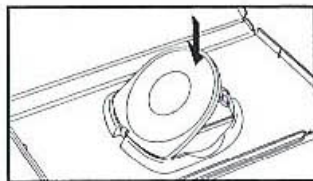
COMPUTER
ENTERTAINMENT ©

PRECAUTIONS

This disc contains software for the PSP™ (PlayStation®Portable) system. Never use this disc on any other system, as it could damage it. Read the PSP™ system Instruction Manual carefully to ensure correct usage. Do not leave the disc near heat sources or in direct sunlight or excessive moisture. Do not use cracked or deformed discs or discs that have been repaired with adhesives as this could lead to malfunction.



Push down one side of the disc as shown and gently pull upwards to remove it. Using excess force to remove the disc may result in damage.



Place the disc as shown, gently pressing downwards until it clicks into place. Storing the disc incorrectly may result in damage.

HEALTH WARNING

Always play in a well lit environment. Take regular breaks, 15 minutes every hour. Discontinue playing if you experience dizziness, nausea, fatigue or have a headache. Some individuals are sensitive to flashing or flickering lights or geometric shapes and patterns, may have an undetected epileptic condition and may experience epileptic seizures when watching television or playing videogames. Consult your doctor before playing videogames if you have an epileptic condition and immediately should you experience any of the following symptoms whilst playing: altered vision, muscle twitching, other involuntary movement, loss of awareness, confusion and/or convulsions.

PIRACY

The PSP™ system and this disc contain technical protection mechanisms designed to prevent the unauthorised reproduction of the copyright works present on the disc. The unauthorised use of registered trademarks or the unauthorised reproduction of copyright works by circumventing these mechanisms or otherwise is prohibited by law.

If you have any information about pirate product or methods used to circumvent our technical protection measures please email anti-piracy@eu.playstation.com or call your local Customer Service number given at the back of this manual.

PAN EUROPEAN GAMES INFORMATION (PEGI) AGE RATING SYSTEM

The PEGI age rating system protects minors from games unsuitable for their particular age group. PLEASE NOTE: it is not a guide to gaming difficulty. For further information visit www.pegi.info.

Comprising three parts, PEGI allows parents and those purchasing games for children to make an informed choice appropriate to the age of the intended player. The first part is an age rating:-



The second part of the rating may consist of one or more descriptors indicating the type of content in the game. Depending on the game, there may be a number of such descriptors. The age rating of the game reflects the intensity of this content. The descriptors are:



The third part is a label indicating the game can be played online. This label may be used only by online game providers who have committed to uphold standards which include the protection of minors in online gameplay:-

For further information visit
www.pegionline.eu



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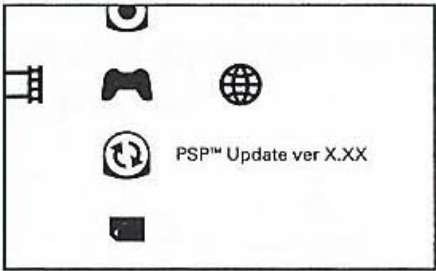
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SYSTEM SOFTWARE UPDATES

This PSP™Game includes System Software update data for the PSP™ system. An update will be required if an "update request" message is displayed on-screen at game start-up.

Performing a System Software update

The update data is displayed with the icon shown here on the Home Menu.



By following the on-screen instructions, you can update the System Software of the PSP™ system. Before performing the update, check the version number of the update data.

- During an update, do not remove the AC Adaptor.
- During an update, do not turn off the power or remove the PSP™Game.
- Do not cancel the update before completion as this may cause damage to the PSP™ system.

Checking that the update was successful

Select "Settings" from the Home Menu, and then select the "System Settings" option. Select "System Information" and if the "System Software" version number displayed on-screen matches the version number of the update data, then the update was successful.

For details on System Software updates for the PSP™ system, refer to the following website: eu.playstation.com

PARENTAL CONTROL

This PSP™Game software has a preset Parental Control Level based on its content. You can set the Parental Control Level on the PSP™ system to restrict the playback of a PSP™Game with a Parental Control Level that is higher than the level set on the PSP™ system. For more information, please refer to the PSP™ system Instruction Manual.

This game is classified according to the PEGI rating system. The PEGI rating marks and content descriptors are displayed on the game package (except where, by law, another rating system applies). The relationship between the PEGI rating system and the Parental Control Level is as follows:

PARENTAL CONTROL LEVEL	PEGI RATING AGE GROUP
9	18
7	16
5	12
3	7
2	3

In rare cases, the Parental Control Level of this product may be higher than the age rating which applies in your country, because of differences in the age rating systems in the various countries in which this product is sold. You may need to reset the Parental Control Level on your PSP™ system to enable play.

GRIEF REPORTING

If you experience any unacceptable, inappropriate or unlawful behaviour while playing online, please contact us at <http://pspreporting.com>

THE PREMONITION...

The Patapon ancients knew you would come. Their scrolls predict the Almighty will return to save the tribe from dangers discovered when exploring strange, new lands...

And there will be found a strange chest. Patapons will not resist and shall break open the forbidden seal, releasing seven evils and shrouding the world in darkness.

The seven evils turned the Patapon army into stone statues, except one – the loyal Hatapon. Its faith in the Almighty unshaken, Hatapon held onto the magical Patapon flag and hoped for a miracle. Then, it discovered something amazing...

From the vessel shall appear Silver Hoshipon, of similar appearance to a Patapon, but with a star-shaped body and possessed of magical powers. This creature shall summon the Almighty from the heavens and reawaken three fearless warriors. Together, they are the Patapons' last hope.

As the Almighty, reincarnated in the body of a Hero, the future of the Patapon tribe rests on your shoulders. Alongside warriors Ton, Chin and Kan, command the sacred drums, follow the rhythm of the earth, march into battle and banish the dark forces forever.

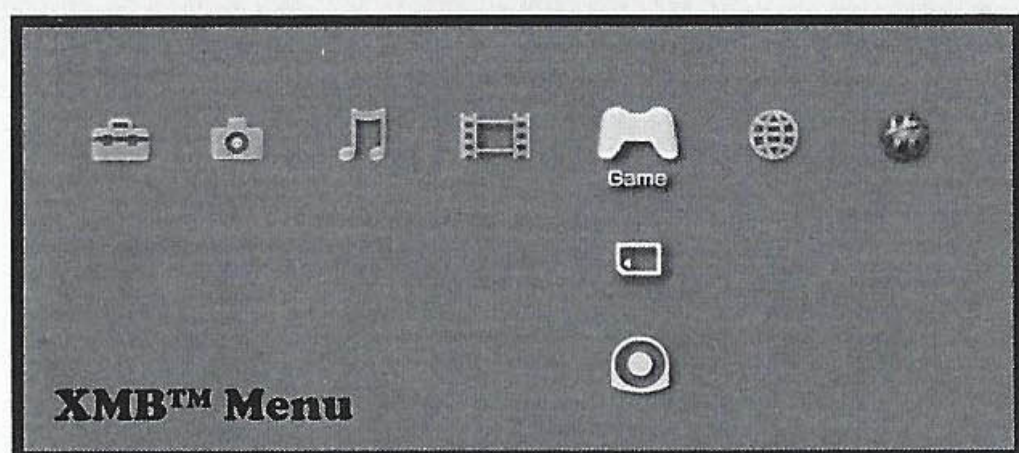
The legend has returned.



SETTING UP

Set up the PSP™ system according to the instructions in its instruction manual. Turn the PSP™ system on and the POWER indicator will light up green. The XMB™ Menu will be displayed.

Open the disc cover and insert the Patapon™ 3 disc with the label side facing the rear of the PSP™ system and then securely close the disc cover.



Select the  icon from the XMB™ Menu and then select the  icon. A thumbnail image of the software will be displayed. Select the image and press the  button to commence loading.

Owners of PSP-1000 series and PSP-2000 series systems should note that the HOME button has been renamed the PS button for PSP-3000 series systems and will be referred to as such in this manual.

The information in this manual was correct at the time of publication, but some minor changes may have been made late in the product's development. All screenshots for this manual have been taken from the English version of this product, and some screenshots might have been taken from pre-completion screens that differ slightly from those in the finished product.

MEMORY STICK DUO™

To save game settings and progress, insert a Memory Stick Duo™ into the Memory Stick Duo™ slot of the PSP™ system. Saved game data can be loaded from the same Memory Stick Duo™ or any Memory Stick Duo™ containing previously saved Patapon™ 3 data. Make sure there is enough free space on the Memory Stick Duo™ before commencing play.

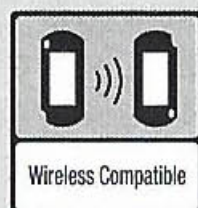
NOTE: the minimum amount of free space required to save Patapon™ 3 data may vary depending on the capacity of the Memory Stick Duo™ inserted.

WIRELESS (WLAN) FEATURES

Software titles that support Wireless (WLAN) functionality allow the user to communicate with other PSP™ systems, download data and compete against other users via connection to a Wireless Local Area Network (WLAN).

AD HOC MODE

Ad Hoc Mode is a Wireless (WLAN) feature that allows two or more individual PSP™ systems to communicate directly with each other.



GAME SHARING

Some software titles feature Game Sharing facilities which enable the user to share specific game features with other users who do not have a PSP™ Game in their PSP™ system.



INFRASTRUCTURE MODE

Infrastructure Mode is a Wireless (WLAN) feature that allows the PSP™ system to link to a network via a Wireless (WLAN) Access Point (a device used to connect to a Wireless network). In order to access Infrastructure Mode features, several additional items are required, including a subscription to an Internet Service Provider, a network device (e.g. a Wireless ADSL Router), a Wireless (WLAN) Access Point and a PC. For further information and setting up details, please refer to the PSP™ system Instruction Manual.



NOTE: Patapon™ 3 supports Ad Hoc Mode and Infrastructure Mode.

DIRECTIONAL BUTTONS – MOVEMENT

In this manual, ↑, ↓, ←, → are used to denote the direction of the directional buttons only.

USING MENU SCREENS

Press ↑, ↓, ← or → to highlight an option, then press the × button to confirm. To return to the previous menu screen, press the ○ button.

DEFAULT CONTROLS

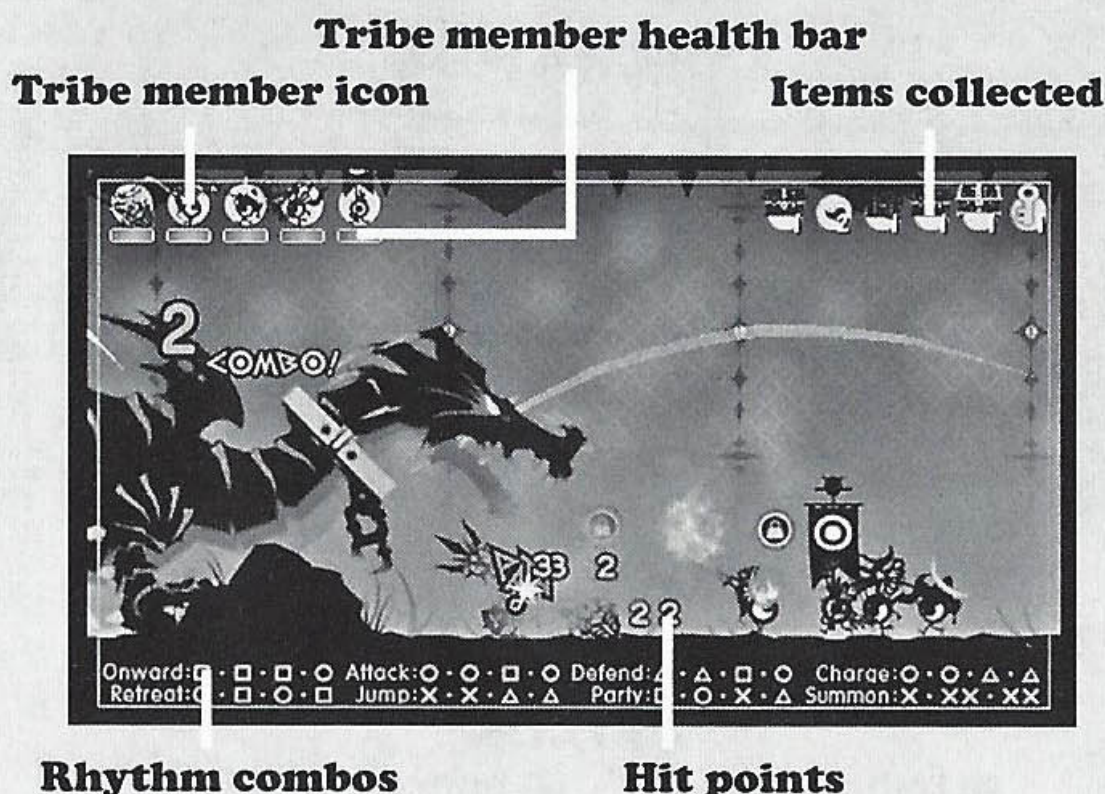
- × button -  drum
- button -  drum
- button -  drum
- △ button -  drum

L / **R** button - Move the battlefield camera to the left or right



- START button - Save game in the Hideout/deploy troops in the Barracks/quit during quests
- SELECT button - View the list of quips in the Hideout and during quests in multiplayer mode
- ↑ / ↓ - Highlight quip from the list
- - Confirm quip choice from the list
- analog stick - Scroll through on-screen text

THE GAME SCREEN



GETTING STARTED

The language selection screen is displayed on start up. Select your language and press the button. A short cinematic sequence will be displayed. Press the START button to skip the movie and head straight to the Main Menu.

MAIN MENU

- New Game** - Become a Patapon legend in either a single player game or multiplayer mode.
- Continue** - Resume a previously saved game.
- Download** - See what new quests are available to download.
- Install** - Install part of the game to a Memory Stick Duo™ to enable the game to run faster.
- Option** - Adjust sound and game settings, and a range of multiplayer settings.

GAME MODES

SINGLE PLAYER

You must save the tribe in its most desperate hour. Feel the rhythm of the earth beneath your feet and keep to the beat to give your faithful warriors a fighting chance. With over 80 quests to complete and enemy tribes, monsters and Dark Heroes to face, you must channel the bravery of the Patapon legends to fulfil your destiny as the tribe's saviour.

Sign the sacred Hero's Pledge, enter your name via the virtual keyboard and choose which Hero you would like to play as. For more information about the Heroes, see The Party section outlined later in this manual.

MULTIPLAYER

Do battle online against other teams or fight as a party in Ad Hoc Mode or Infrastructure Mode. For more information about both multiplayer modes, see the Playing Patapon™ 3 Online section outlined later in this manual.

COMMANDS

Four strikes of the sacred drums shall lead the Patapons. Take possession of their souls with thy mighty hand and lead them to glory. Heed the rhythm of the earth – it shall flash a brilliant white in guidance.

ONWARD

■ button, ■ button, ■ button, ○ button

PA PA PA PON

ATTACK

○ button, ○ button, ■ button, ○ button

PON PON PA PON

DEFEND

△ button, △ button, ■ button, ○ button

HA HA PA PON

CHARGE

○ button, ○ button, △ button, △ button

PON PON HA HA

RETREAT

○ button, ■ button, ○ button, ■ button

PON PA PON PA

JUMP

× button, × button, △ button, △ button

PON PON HA HA

PARTY

■ button, ○ button, × button, △ button

PA PON PON HA

SUMMON

× button, × button (double tap), × button (double tap)

PON PON PON PON PON



THE PARTY

You shall never walk alone. Many fearless souls are ready to raise arms to defeat the forces of darkness.

HEROES

As the Almighty, it's your divine right to choose which of the three Heroes to be reincarnated as. Build up their battle experience, customise their armour, weapons and skills and watch them evolve into one of 21 different classes with unique abilities.

Yarida is the Spear Hero. This Hero loves chucking spears around and dishing out lots of pain to anyone standing in its path. Yarida is a good choice for the novice God due to its powerful abilities, but you must take risks to inflict heavy damage on your enemy.



Yumiyacha is the Bow Hero. Able to fire off a volley of arrows at the enemy, Yumiyacha is great at providing support for the tribe. Unfortunately, this Hero's fingers do get sore, meaning it has little stamina. Choose Yumiyacha if you fancy a challenge.



Taterazay is the Shield Hero. Always ready for a ruck, this Hero is prepared to risk its own life to save the tribe by fearlessly covering the front line. Choose Taterazay if you're an experienced God and are ready to face anything.



PATAPONS

The three brave fighters Ton, Chin and Kan will give their all to support the Patapon plight. Their fighting abilities improve as they gain more battle experience, making them stronger in attack and more resilient in defence.



BATTLE

Fighting is a way of life for the little Patapons. Always on an adventure and coming across different enemies, the tribe is never willing to back down from a scrap.

ATTACK

Patapons normally dance and sing with joy, until they spot a foe. The look in a Patapon's eyeball will become angry when it wants to attack.

If you feel it's time to attack, strike the sacred drums by pressing:
⊙, ⊙, ◻, ⊙.

Keep hitting the right beats and you'll build up enough momentum to enter Fever mode. During Fever mode, all Patapons will sing louder and attack more ferociously as they send themselves into a battle frenzy.

Hit four precise beats of a special command sequence during Fever mode and you will activate Hero mode, making the tribe's attacks even more powerful. Can you discover the unique Hero mode command sequences?

DEFEND

If you want to survive, you'll have to learn how to look after yourself. Form a defensive shield and weaken the enemy's attack by pressing:

△, △, ◻, ⊙.

Time your commands just right and maybe you can catch your opponent off guard with some quick counter attacking drumming.

SUMMON

You can choose a powerful Djinn to support the party from the Barracks in the Hideout.

During battle, beckon the Djinn by striking the unique command sequence. This can only be done during Fever mode and when special white symbols appear in the top left hand corner of the screen. The symbols indicate how many times you can Summon the Djinn.

HATAPON

Keep a close eye on the flag-carrying Hatapon, for the position of this Patapon determines where the members of the tribe stand. Hatapon marches forward with each Onward command and stays put for every Attack command. Adjust your tribe's distance from your foes by observing Hatapon's position.

Protect Hatapon at all times, for if the flag bearer should perish, the mission will be lost.

PATAPON HEALTH

The bar above each tribe member icon represents its health points. If a Patapon is hit by an enemy, its health will be reduced. When a Patapon's health reaches zero, it will perish.

SPOILS OF WAR AND KA-CHING

When an enemy is defeated, it turns into the precious energy Ka-ching. You can earn Ka-ching by dismantling items, weapons and armour at the Armoury in the Hideout.

Sometimes in the field, or after defeating an enemy, you'll collect items such as rocks and bones that can be dismantled in the Armoury to earn Ka-ching or used to create weapons and armour.

You might even be lucky enough to discover chests overflowing with treasure.

CREATE A LEGEND

You can customise your Hero and Patapons in the Barracks in the Hideout. As well as choosing which weapons and armour they take into battle, you can also choose the skills they will use. Different skill combinations will create a unique fighting style for your Patapons.

SPECIAL SKILLS

As you fight more battles, complete more quests or training exercises and gain more experience, your Hero will become stronger and more adept in the art of combat, gaining new skills.

CLASS SKILLS

Each member of the tribe can develop unique skills depending on the amount of action they see – the skills are used automatically in battle. You will be given the chance to “level-up” the abilities of each member when they gain enough experience.

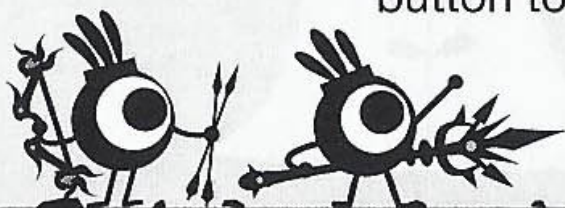
SET SKILLS

You can strengthen each individual member of your tribe by adding or changing skills, which are earned through “levelling-up” when you gain enough experience in the battlefield. You can combine these skills to create your own unique Hero.

THE HIDEOUT

And the Patapons shall be led into the ancient hideout of the four great heroes of legend past. Sanctuary is offered and magical portals to other worlds are opened.

When inside the Hideout, press the SELECT button to find a quip to share with fellow players in multiplayer mode, and the START button to save your progress.



BLACKSMITH

The Patapons are very skilled weapon and armour makers and can use items collected in the field to upgrade equipment. The “level-up requirements” tab shows how much Ka-ching the upgrade will cost and which items are needed to complete the task.

Each weapon or piece of armour can only be upgraded to its limit. However, you can designate one Arch Item that can be upgraded even further. If you change the Arch Item, your original choice will be downgraded to its original limit.

In multiplayer mode, any Arch Item upgraded at another player's Blacksmith when visiting their Hideout will never be downgraded. Work with your team so each member designates a different Arch Item.

Press ◀ or ▶ to switch between items and press the **L** or **R** buttons to switch between the weapons and armour lists.

HERO GATE

See the Opening The Hero Gate section outlined later in this manual.

ARMOURY

View your items and dismantle old weapons, armour and materials to earn valuable Ka-ching.

The “dismantle” tab shows how much Ka-ching will be earned. Key Items and original Patapon standard issue gear cannot be dismantled.

Press ◀ or ▶ to switch between items and press the **L** or **R** buttons to switch between the weapons and armour lists.

TEAM TOTEM

Personalise and manage your tribe for multiplayer crusades. Choose your next move from the following menu:

Team Cards – Choose your own calling card to highlight your team's personality. Send cards to other players online to see if they want to join your team.

Cards Received – See what invites you have received from other players. You can only join one team at a time.

Change Quips – Choose the quips to use in battle and at the Hideout.

Intra-Team Ranking – See the top 20 players in a number of classes.

View Goal – Check your team's goal list and view your accomplishments.

Leader Menu – Adjust a range of team management options.

BARRACKS

Organise your tribe into a fearsome fighting unit.

Change Equip – View or change tribe member classes and skills, or take a detailed look at their stats.

Class Skills – Check the progress of Class Skills development.

Set Skills – Add or change Set Skills.

Change Class – Gain enough experience in battle to step up a class and improve stats including Strength, Defence and Attack Speed.

Summon – Select which Djinn will help you in battle.

Optimise – Automatically choose the best equipment available for your tribe.

SUKOPON

Sukopon is the lookout who keeps a close watch for signs of impending trouble by studying the stars. It is always on alert and peers through the telescope, hoping to spot something really big. When it does, you better not face it alone.

MASTER OBELISK

The mysterious obelisk transports your party to battlefields on the Patapon World Map. Scroll through the available quests and press the  button to choose a mission.

BATTLE GATE

See the Battle Gate Challenges section outlined later in this manual.

PLAYING PATAPON™ 3 ONLINE

It is written that the Almighty shall call upon other beings from other worlds – some shall be allies, some shall be enemies... all shall be ready for battle.

Every quest, except for training sessions, is playable in online multiplayer mode. Play together as a team of four Heroes, or set up fierce battles for up to eight players locally in Ad Hoc Mode or from far and wide in Infrastructure Mode.

In multiplayer mode, you have the chance to chat to fellow players. You can do this by selecting special quips that issue battle cries, urge players to join your team, swap tactical advice and much more.

Quips can be exchanged in the Hideout and during battle. Press the SELECT button to view a list of quips,  or  to highlight a quip and  to confirm your choice.

OPENING THE HERO GATE

Choose to visit another player's Hideout, or invite them to yours and form a team of Heroes. Choose to tackle a specific mission, or play an adventure together. When visiting a Hideout, don't forget to visit the Blacksmith to take advantage of their weapon and armour making skills.

STORES

Complete special team goals or boost your team's rank to obtain Star Shards. The shards can be exchanged for items in unique stores after they are unlocked. The stores sell items to delight Patapons everywhere. See what stores you can discover.

BATTLE GATE CHALLENGES

Once you have formed a team, you can battle other teams in Head On, Missile Battle and Dead Heat challenges.

HEAD ON

Battle to gain control over the other team's territory. Your strength, skill and wits will be tested in huge clashes where the winner takes all.

MISSILE BATTLE

Fire missiles to destroy the other team's territory. If you time your shots just right, it is possible to knock your opponent's missiles out of the air.

DEAD HEAT

Race across the terrain as quickly as possible, avoiding or destroying the obstacles in your way.

PAUSE GAME

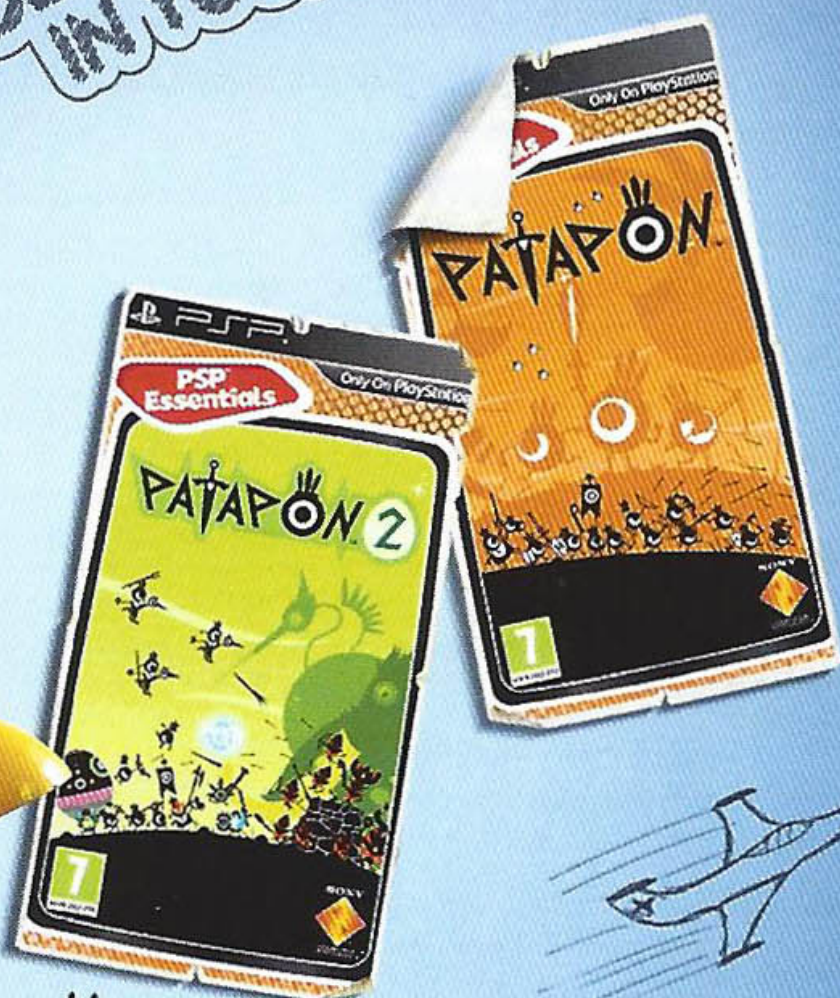
To pause the action, you must first unlock a special command sequence during the Advance! Attack! quest in the Patapon Training Grounds.

CREDITS

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